

TECHNOLOGY INTRODUCTION

How HSS[™] can shape the future of sound.

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Table of Contents Introduction... 3 Potential Application Types... 6 Potential Applications and Markets... 9 Proprietary PVDF Film Emitter... 10 Basic Technology Overview... 11 HSS Technology Benefits... 15 Documents Available from ATC™... back cover HyperSonic[™] Sound is a completely new technology that creates sound "in air."

It is a new paradigm in sound production based on solid, well-known principles of physics.

There are no enclosures, crossovers, woofers, midrange or tweeter elements. The sound is generated in the air itself, indirectly, as a conversion by-product of the interaction of ultrasonic waves.

HyperSonic™ Sound is NOT a new upgraded surround-sound system using old technology.

Nor is it a mixing or amplification system designed to trick the listener's ear. It is not a new driver for polyfoam or styrofoam diaphragms, a new speaker enclosure or some sort of digital speaker system (which still drives diaphragms mechanically).

These days it is highly unusual to find something that is truly original. The terms "quantum leap" and "paradigm shift" are so overused that, when one runs across a technology that is truly worthy of such a description, few believe it.

Fortunately, like all extraordinary developments, HyperSonic Sound can be described with an economy of words:

About a half-dozen commonly used speaker types are in general use today. Whether they be dynamic, electrostatic, ribbon, or some other transducer-based design, all loudspeakers today have one thing in common: they are direct radiating—they are fundamentally a piston-like device designed to directly pump air molecules into motion to create the audible sound waves we hear. HSS technology produces sound in the air indirectly as a by-product of another process.

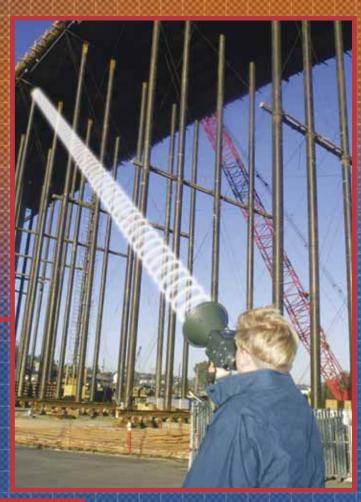
HyperSonic Sound Technology projects a beam of silent ultrasound energy into the air. The air itself creates audible sound within the column of ultrasonic energy. The sound is actually created in mid-air. This is not an illusion. The acoustical sound wave is created directly in the air molecules by down-converting the ultrasonic energy to the frequency spectrum we can hear. An important by-product of HSS is that sound may be directed to just about any desired point in the listening environment. This provides outstanding flexibility, while allowing an unprecedented manipulation of the sound's source point.

See page 11 for a more detailed description.

Potential HyperSonic Sound Applications

HSS[™] puts sound only where it is needed.

Do you need to communicate clearly and efficiently over long distances to a single group of people? HSS lets you "beam" sound to a single point hundreds of feet away.





Focus drive-thru restaurant ordering station sound directly into the car window, eliminating "noise pollution" of the surrounding environment.

In a grocery store aisle, advertise a special sale price or promotion directly in front of the product... without disturbing other customers.



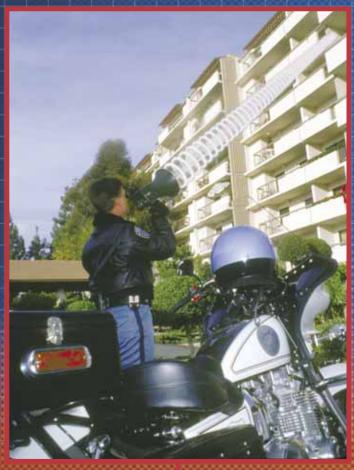


HyperSonic
Sound can
"focus" audio at
your tradeshow
exhibit. It lets
you communicate directly with
your target customer at a demonstration kiosk
without bothering anyone else
around the
exhibit.

As you move from display to display in a museum, Hyper Sonic Sound can present the "audio story" for each individual display.







Bottom line: HyperSonic Sound is the first audio technology that allows individual communication in public spaces.

Potential applications & markets include...

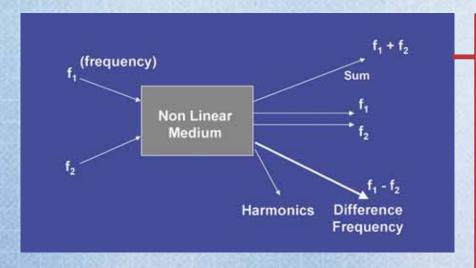
Paging Systems Communications Toys / Novelties Cinema / Theater Sound Reinforcement Museums **Retail Stores Amusements** Theme Parks **Kiosk Displays Trade Shows / Events Audio Conferencing** Noise Cancellation Military Communications **Aircraft Communications Automobiles**

Just think of the **THOUSANDS** of possibilities for specific products which might fall into one of the market categories listed at left. Given the unique properties of **HyperSonic** Sound, we have the potential for many new products that haven't even been thought of yet!

Proprietary PVDF Film Emitter



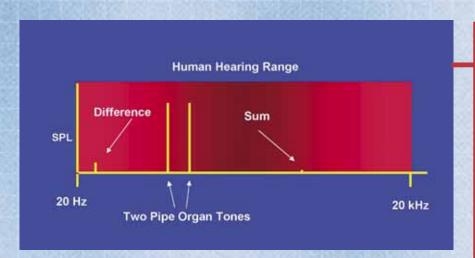
Basic HSS™ Technology Overview



NOTE: For a detailed scientific study of HSS[™] covering all aspects of the mathematical and physics aspects of HSS[™], please refer to the ATC white paper titled "Theory, History, and the Advancement of Parametric Loundspeakers - A Technology Overview"

A Non-Linear Medium

It is understood from the world of electronics, that sending two frequencies (represented here by f1 and f2), into a Non Linear device (such as a mixer or heterodyne circuit) produces an output which contains both of the original signals F1 and F2, plus the sum of the two, the difference of the two, and a set of harmonics. For HSS, we are most interested in the difference frequency, f1 minus f2.



The Helmholtz experiments were further explained 150 years later by Westervelt (Brown University) and Blackstock (University of Texas at Austin). They proved that the new tones were the result of propagation distortion caused by the air itself.

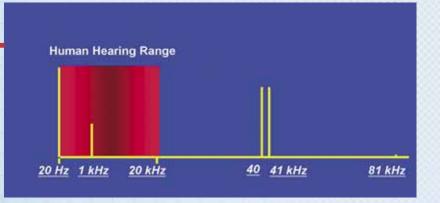
Air is a Non-Linear Medium

Approximately 150 years ago, a German Physicist named Hermann von Helmholtz discovered that air is non-linear. He played two organ notes very loudly on his pipe organ and was able to hear what he thought to be a higher frequency and a lower frequency. Through careful measurement, he proved that these new frequencies did exist as new tones and were measured to be the sum and the difference of the original notes.



Moving Fundamental Tones Beyond Range of Hearing

"What if we move the two fundamental tones beyond the range of hearing?" If, for example, we could project 40 kHz and 41 kHz tones into the air, the physics tell us that we would produce a "sum tone" of 81 kHz, (well beyond the range of hearing) and a "difference tone" of 1 kHz which we can hear. Since we do not often listen to sine waves, ATC decided to find a method to produce complex wave sounds in the air such as voice or music.



find a method complex wave he air such as usic. done by others using ultrasonic emitter of the complex wave where are such as the complex wave kHz and the second

• Small Area of Interaction
• Misalignment of Wavefronts

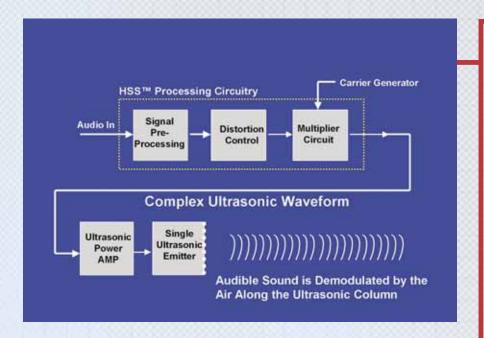
1 kHz Difference
Frequency Occurs
Where Waves
Intersect
(Very Inefficient)

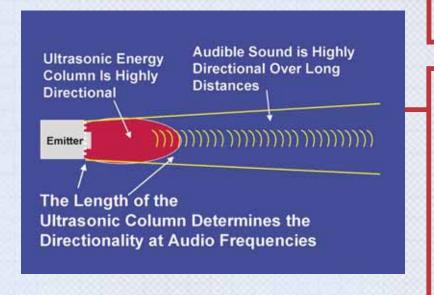
One Type of Earlier Approach

Previous to ATC, work was done by others using two ultrasonic emitter devices. One emitter produced 40 kHz and the second emitter produced 41 kHz. A 1 kHz tone was produced in the area where the two ultrasonic wavefronts cross.

However, the small area of interaction and the phase misalignment of the wavefronts caused very little sound to be produced. This effect was measurable, but very inefficient and not practical as a commercial device.

ATC, however, was able to improve on this method. We developed a set of electronics which could produce a complex waveform containing all the required components to make difference tones in the air, and then projected that waveform from a single, ultrasonic emitter!





Basic HSS Block Diagram

And that is the basis of HyperSonic Sound technology. Audio is sent to a proprietary* electronic preprocessor circuit, distortion control circuit, and then through a multiplier circuit where a composite ultrasonic waveform is produced.

This ultrasonic signal is then amplified and sent directly to a proprietary emitter device. A column of ultrasonic energy is produced in front of the emitter which contains all required properties for the air to produce audio frequencies or sound that we can hear.

Audible sound is demodulated all along this column of ultrasonic energy.

Ultrasonics & Audio

As the ultrasonic sound wave dissipates, the sound pressure level of this wave will fall below the air's threshold of non-linearity and will no longer produce difference tones (audible sound). Audible sound is demodulated by the air all along the column of ultrasonic energy and continues to propagate far beyond the region of the ultrasonic energy.

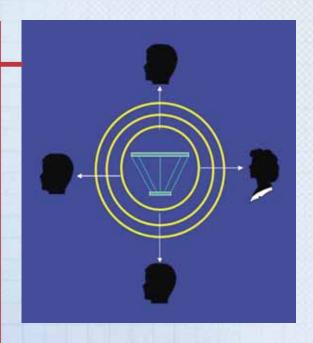
The length of this useful ultrasonic column can be referred to as the "Effective Beam Length" and can be controlled by adjusting the carrier frequency and array configuration. A longer effective beam length will provide greater directionality.

This brings us to the first major benefit of HyperSonic SoundTM - controlled directionality. The audio is highly directional because it is created in a virtual end-fired array (the ultrasonic energy column). This end-fired array is relatively long because the ultrasound is highly directional.

Conventional Loudspeakers

Think of a conventional loudspeaker for a moment. It basically radiates sound in all directions. It does not matter where the listener is positioned, he will always hear the sound from the loudspeaker. You can point directly at the loudspeaker from anywhere in a room and say "that is where the sound is coming from."

We might think of the loudspeaker as a light bulb. A light bulb spreads light in all directions, just as a loudspeaker spreads sound in all directions.



Reflecting Surface Sound Appears to Originate at Surface HSS Ultrasonic Kound Reflected Sound Reflected Sound

Direct Sound versus Virtual Source Sound

HSS™, however, is more similar to a flashlight. If you project the HSS emitter device directly towards a listener, he would hear the sound formed in the column of ultrasonic energy just like he would see the light from a flashlight, if it was aimed directly at him.

However, If a listener stands to the side of an HSS emitter, he only hears the sound that is reflected from a boundary surface, just like he would see the light of a flashlight only when it is reflected off the wall. Since the listener does not hear any sound from the emitter itself, he hears only the sound that is reflected from the wall.

Never, in the history of loudspeakers have we been able to apply this degree of controlled directionality to audible sound.

HyperSonic Sound Technology Benefits

Ultrasonic **Emitter Devices** Not only has the conventional speaker's crossover network and enclosure been eliminated, but HSS' ultra-small radiating ultrasonic emitter is so small and light-weight that the inertial considerations ordinarily associated with traditional direct-radiation speakers are virtually non-existent. (And so is just about everything else associated with the conventional speaker: the voice coil and support structure normally used to attach the moving cone in place.)

- Small & light weight
- No Mechanical Vibration or Microphone coupling
- No magnets or voice coils
- Easy to mount, very thin & flat No cabinets, boxes or housings required
 - No back wave emissions, can be surface mounted

Controlled Directionality (Directivity)

Using HSS Technology, designers could control the vertical and horizontal size of the ultrasonic energy column. Sound could be "focused" directly at the listening audience, reducing the reflections and destructive interference from the surrounding walls, floor, and ceiling. For the first time in history, we can largely ignore the negative effects of room acoustics on sound reproduction.

Project audio over long distances while maintaining intelligibility

Since the projection of HSS over long distances does not follow the traditional Inverse Square Law, HSS is ideal for long distance audible communications. HSS will maintain intelligibility for hundreds of feet, far more than any conventional speaker system. Since SPL is significantly maintained for long distances, the SPL at the emitter can begin at a lower level than conventional speakers. We no longer need to deafen those close to the speaker in order to communicate long distances.

Reduce microphone / speaker feedback

One byproduct of the non-linear de modulation process is a break in the traditional microphone / speaker feedback loop. Live microphones can be used with HSS with improved feedback immunity.

Technology paradigm shift

This is change to build and market something "truly new". Your customers require the benefits of HSS and they will be excited by the marketing potential of a technology paradigm shift.

HyperSonic Sound Documents Available from ATC

HSS™ Data Sheet

Available from ATC or download from www.atcsd.com

HSS™ Technology Introduction (This Document)

HSS™ Question & Answer

Available from ATC or download from www.atcsd.com

HSS™ Technology White Paper

Available from ATC or download from www.atcsd.com

HSS™ S220A Owner's Manual

Available from ATC or download from www.atcsd.com

HSS™ S220A Brochure

Available from ATC or download from www.atcsd.com

OmniMount Data Sheet (Mounting Bracket Options)

Available from ATC or download from www.atcsd.com

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