

Modern Network Infrastructure Security

Layer 2 Protocol Flaws Illustrated and Coded

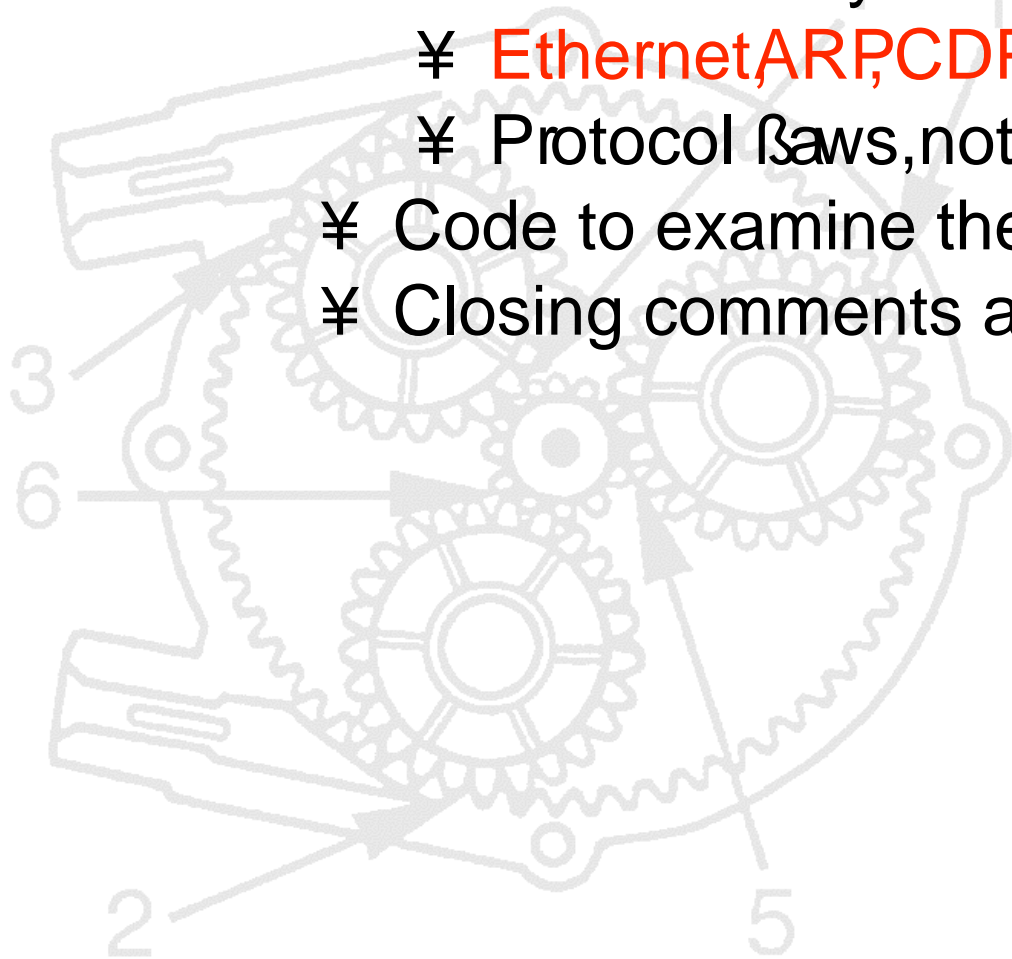
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Agenda

- ¥ Introduction, overview, and what you'll learn
- ¥ Define Modern Network Infrastructure
- ¥ A brief introduction to libnet and libpcap
 - ¥ Needed to understand the tools
- ¥ Introduce our layer 2 protocols for the day
 - ¥ **Ethernet, ARP, CDP, STP**
 - ¥ Protocol laws, not implementation laws
- ¥ Code to examine these laws
- ¥ Closing comments and questions



Mike Schiffman



- ¥ Researcher for Cisco System
- ¥ Critical Infrastructure Assurance Group [CIAG]
- ¥ Technical Advisory Boards: Qualys, Sensor Networks, Vigilant, IMG Universal
- ¥ Consulting Editor for Wiley & Sons
- ¥ R&D, Consulting, Speaking background
 - ¥ Firewall, Libipg, Libnet, Libsf, Libradiate, various whitepapers and reports
- ¥ Done time with: @stake, Guardent, Cambridge Technology Partners, ISS
- ¥ Current book:
 - ¥ Modern Network Infrastructure Security, Addison Wesley (2005)
- ¥ Previous books:
 - ¥ Building Open Source Network Security Tools, Wiley & Sons
 - ¥ Hacker's Challenge Book, Osborne McGraw-Hill
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Jeremy Rauch

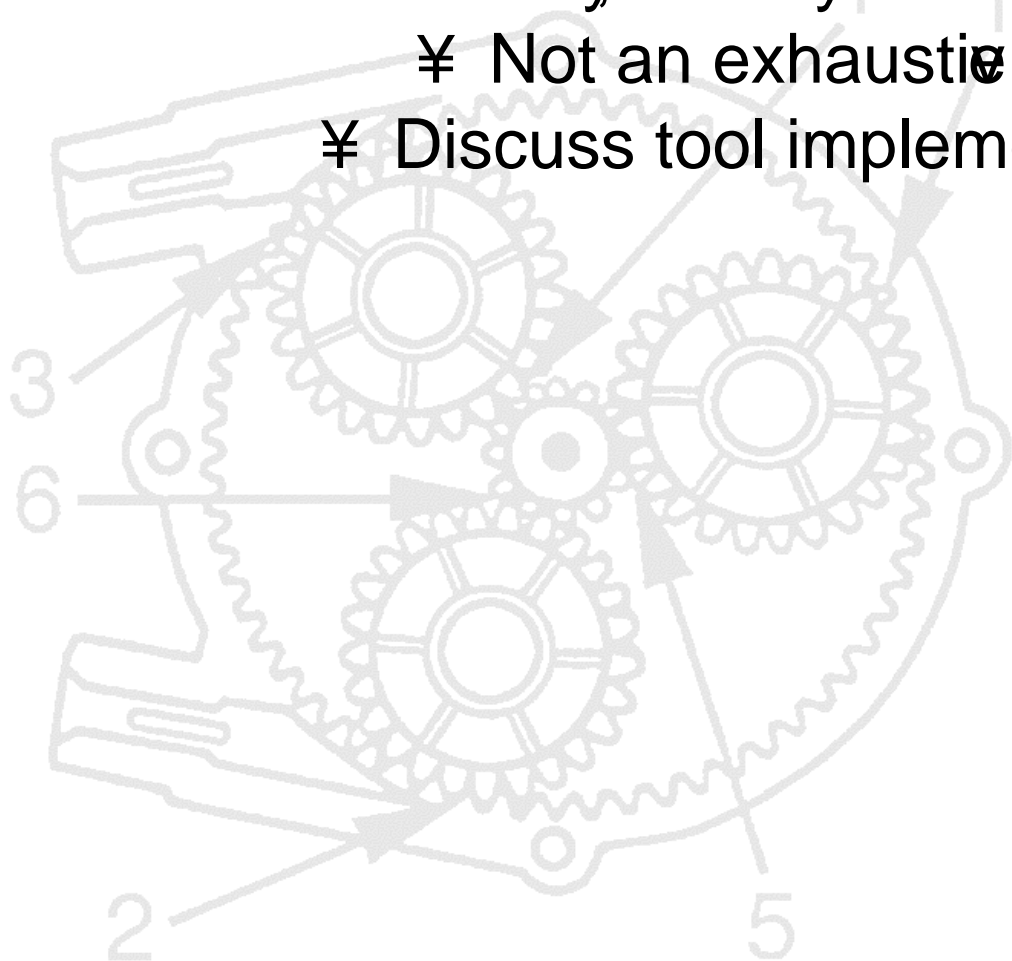
- ¥ CTO of Duncansoft LLC
 - ¥ Startup developing security devices for 802.11 networks
- ¥ Past Development and Consulting background
 - ¥ Principle engineer of Tellium (now Zhone), designing + implementing optical switching products
 - ¥ Lead Engineer + DeManager for Network Associates Cyber Unix IDS
 - ¥ One of the founders of SecurityFocus.com
 - ¥ Managed vulnerability + Unix content
 - ¥ Consulted for a variety of Fortune 500 clients, specializing in financial application vulnerability testing
 - ¥ Speaking + client training for a variety of conferences + clients for 7+ years
- ¥ Current book:
 - ¥ Modern Network Infrastructure Security Addison Wesley (2005)
- ¥ Previous book:
 - ¥ Hack Proofing Your Network: Internet TradeCraft, First Edition Syngess Press (2000)

Modern Network Infrastructure Security

- ¥ Modern networks are made up of a variety of devices
 - ¥ These devices rely on a set of **infrastructure protocols** to operate and get work done
 - ¥ Most obvious TCP, UDP, IP
 - ¥ Pretty obvious Ethernet, ARP, IPsec, PPTP
 - ¥ Not so obvious routing protocols, QoS protocols, HA protocols
 - ¥ Many things going on in the network that are generally ignored when it comes to security
 - ¥ Perimeter issue is understood (firewalls)
 - ¥ Client security is understood (IDS and policy)
 - ¥ Infrastructure is largely ignored or misunderstood
 - ¥ How can you evaluate and quantify risk when you don't know about a large portion of the things running on your network?

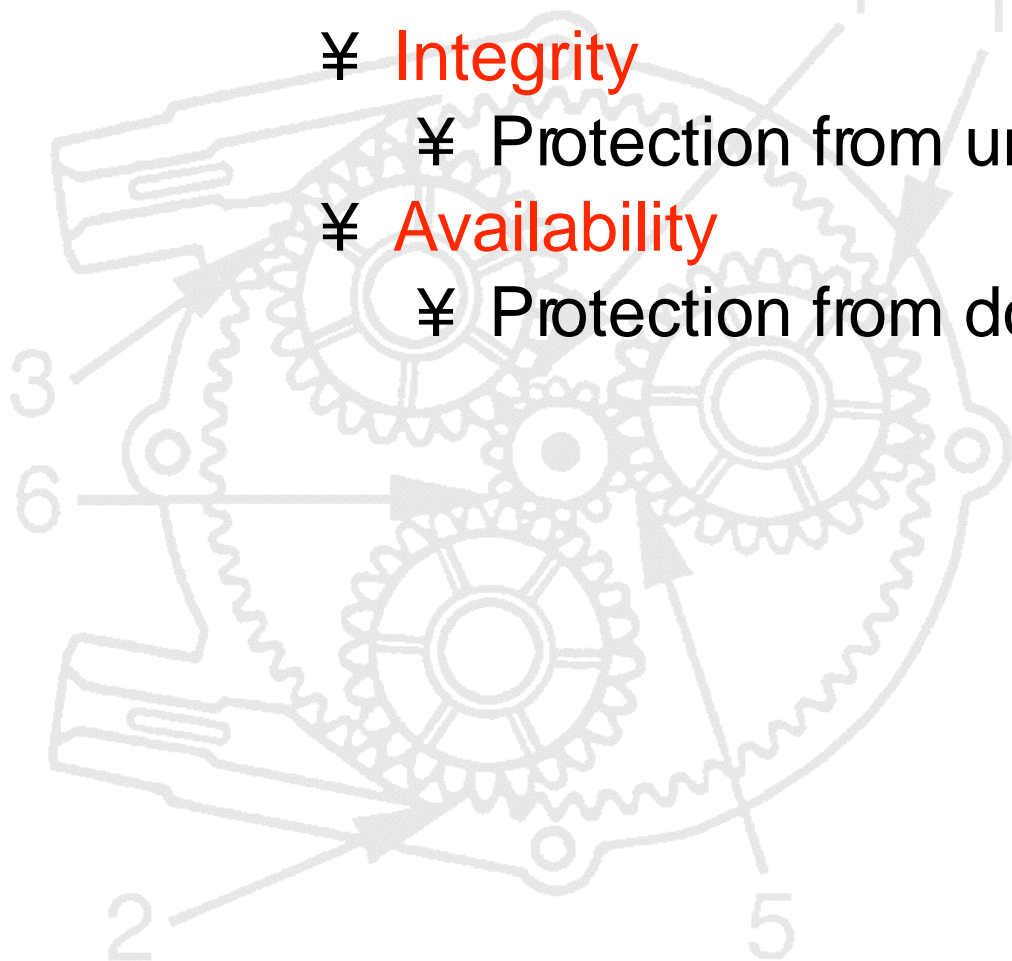
Methodology For Today

- ¥ Identify the protocols
- ¥ Outline general use pattern of the protocol
- ¥ Identify, classify and discuss a handful of protocol laws
 - ¥ Not an exhaustive list
- ¥ Discuss tool implementation

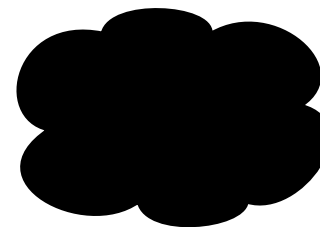
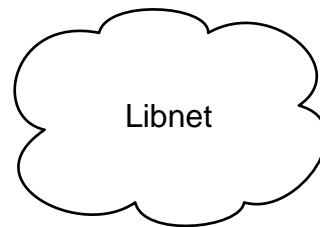


C.I.A.Properties

- ⌘ Protocol laws will be framed in terms of their impact on the C.I.A. properties of an information system
- ⌘ C.I.A.properties measure a system's ability to handle the following:
 - ⌘ Confidentiality
 - ⌘ Protection from unauthorized information disclosure
 - ⌘ Integrity
 - ⌘ Protection from unauthorized modification
 - ⌘ Availability
 - ⌘ Protection from downtime



A Brief Introduction to Libnet



- ¥ A C Programming library for packet construction and injection
- ¥ The Yin to the Yang of libpcap
- ¥ Libnet's Primary Role in Life:
 - ¥ A simple interface for packet construction and injection
- ¥ Libnet IS god for:
 - ¥ Tools requiring meticulous control over every field of every header of every packet
- ¥ Libnet IS not well suited for:
 - ¥ Building client-server programs where the operating system should be doing most of the work